

# DENON AVR control protocol

Ver.7.0.0

Application model : AVR-2311CI/AVR-2311  
Application terminal: RS-232C  
Rev 7.0.0

## Connector specification

### . RS-232C

Connector type: DB-9pin female type, slave straight connection (DCE type)  
( 1pin : GND , 2pin : TxD , 3pin : RxD , 5pin : Common(GND) , 4,6,7,8,9pin : NC )

Communication format:

Synchronous system : Tone step synchronization  
Communication system : A half duplex  
Communication speed : 9600bps  
  
Character length : 8 bits  
Parity control : None  
Start bit : 1 bit  
Stop bit : 1 bit  
Communication procedure : Non procedural  
Communication data length : 135 bytes (maximum)

Version	Date	Contents	Page
7.0.0	21.May.'10	Original	

## Protocol specification

The following three data forms are defined.

- COMMAND** : The message sent to a system(AVR) from a controller(Touch Panel etc.)  
A command to a system is given from a controller.
- EVENT** : The message sent to a controller (Touch Panel etc.) from a system (AVR)  
The result is sent, when a system is operated directly and a state changes.  
\*The form of **EVENT** presupposes that it is the same as that of **COMMAND**.  
\*\*Refer to the following table for the contents of **COMMAND** and **EVENT**.
- RESPONSE** : The message sent to a controller (Touch Panel etc.) from a system (AVR)  
if the 'request command' (**COMMAND**+?**CR**(0x0D)) has come from a controller.  
The **RESPONSE** should be sent within 200ms of receiving the **COMMAND**.  
\*The form of **RESPONSE** presupposes that it is the same as that of **EVENT**.

**Basic specification:** The command by ASCII CODE, parameter expression

\*ASCII CODE which can be used is from 0x20 to 0x7F: the alphabet and the number of 0-9, and space (0x20), some signs,  
AND carriage return (0x0D) --- It is used only as a pause sign.

**Command structure:** COMMAND + PARAMETER + CR (0x0D)

COMMAND: ASCII CODE of 2 characters

Ex.           SI : Select Input source  
              MS : surround Mode Setting  
              MV : Master Volume setting  
              PW : system PoWer setting

PARAMETER : ASCII CODE ( up to 25 characters)

ex.           DVD : function name

              SUPER STADIUM : surround mode name

\*Special Parameter--- ? : for request command

**The example of a command**

\* <CR> is the meaning of 0x0D.

SIDVD<CR> : Select Input source DVD

MSSTEREO<CR> : surround Mode Set to STEREO

MVUP<CR> : Master Volume UP

PWON<CR> : system PoWer ON

PWSTANDBY<CR> : system PoWer STANDBY

SI?<CR> : Request command for now playing input source >> Return **RESPONSE** 'SI\*\*\*<CR>'

## Others

- A) **COMMAND** is receivable also during transmission of **EVENT**.
- B) Since CHANNEL VOLUME changes simultaneously when the SURROUND MODE changes, the value of the channel volume of all channels returns as **EVENT**.
- C) CHANNEL VOLUME returns the data of ALL channels by the present SURROUND MODE also including an intact channel. In this case, the data of an intact channel is set to "50".
- D) Since SURROUND MODE changes simultaneously when the INPUT source changes, the SURROUND MODE (and also the value of the channel volume of all channels , It described in B) ) returns as **EVENT**.
- E) When SURROUND MODE is the same in between INPUT source change before and after, **EVENT** of SURROUND MODE and CHANNEL VOLUME does NOT return.
- F) Although **EVENT** of SURROUND MODE returns when the present SURROUND MODE is set up again, CHANNEL VOLUME does NOT return.
- G) When SURROUND MODE is changed, before returning SURROUND MODE after change as **EVENT**, the present SURROUND MODE is returned.
- H) The **RESPONSE** should be sent as opposed to the request command by all the commands with which an **EVENT** exists , not need to the another request commands(ex. SV command).
- I) The **PARAMETER** (with **COMMAND** and **RESPONSE, EVENT**) of minimum level of MASTER VOLUME defines "99".
- J) If the MASTER VOLUME & CHANNEL VOLUME set with 0.5dB step, the **PARAMETER** (with **COMMAND** and **RESPONSE, EVENT**) defines three ASCII characters as bellows.

```
Ex.   MASTER VOLUME = +1.0dB :   MV81<CR>
                        +0.5dB :   MV805<CR>
                        0dB :       MV80<CR>
                        -0.5dB :    MV795<CR>
                        -1.0dB :    MV79<CR>
                        |           |
                        -79.5dB :   MV005<CR>
                        -80.0dB :   MV00<CR>
                        -80.5dB :   MV995<CR>
                        --- :       MV99<CR>
```

\* At the \*\*.0dB step, only uses two ASCII characters as **PARAMETER**, same as usual.

- K) 1 seconds later, please transmit the next **COMMAND** after transmitting a power on **COMMAND (PWON)**.

## COMMAND and PARAMETER list

COMMAND	PARAMETER	Function	example
PW	ON	POWER ON/STANDBY change	PWON<CR>
	STANDBY		PWSTANDBY<CR>
	?	Return PW Status	PW?<CR>
MV	UP	MASTER VOLUME UP/DOWN , direct change to **dB	MVUP<CR>
	DOWN		MVDOWN<CR>
	**	** : 00 to 99 by ASCII , 80=0dB, 99=---(MIN) <b>995=-80.5dB</b>	MV80<CR>
	?	Return MV Status	MV?<CR>
CV	FL UP	CHANNEL VOLUME UP/DOWN , direct change to **dB	CVFL UP<CR>
	FL DOWN	---FRONT Lch	CVFL DOWN<CR>
	FL **	** : 38 to 62 by ASCII , 50=0dB	CVFL 50<CR>
	FR UP		CVFR UP<CR>
	FR DOWN	---FRONT Rch	CVFR DOWN<CR>
	FR **	** : 38 to 62 by ASCII , 50=0dB	CVFR 50<CR>
	C UP		CVC UP<CR>
	C DOWN	---CENTERch	CVC DOWN<CR>
	C **	** : 38 to 62 by ASCII , 50=0dB	CVC 50<CR>
	SW UP		CVSW UP<CR>
	SW DOWN	---SUBWOOFERch	CVSW DOWN<CR>
	SW **	** : 00,38 to 62 by ASCII , 50=0dB,00=OFF	CVSW 50<CR>
	SL UP		CVSL UP<CR>
	SL DOWN	---SURROUND Lch	CVSL DOWN<CR>
	SL **	** : 38 to 62 by ASCII , 50=0dB	CVSL 50<CR>
	SR UP		CVSR UP<CR>
	SR DOWN	---SURROUND Rch	CVSR DOWN<CR>
	SR **	** : 38 to 62 by ASCII , 50=0dB	CVSR 50<CR>
	SBL UP	---SURROUND BACK Lch (SBch 2SP)	CVSBL UP<CR>
	SBL DOWN		CVSBL DOWN<CR>
	SBL **	** : 38 to 62 by ASCII , 50=0dB	CVSBL 50<CR>
	SBR UP	---SURROUND BACK Rch (SBch 2SP)	CVSBR UP<CR>
	SBR DOWN		CVSBR DOWN<CR>
	SBR **	** : 38 to 62 by ASCII , 50=0dB	CVSBR 50<CR>

MV, CV **COMMAND** : "\*" parameter uses two or three ASCII characters. (see page6 J) section)

COMMAND	PARAMETER	function	example
CV	SB UP	---SURROUND BACKch (SBch 1SP)	CVSB UP<CR>
	SB DOWN		CVSB DOWN<CR>
	SB **	** :38 to 62 by ASCII , 50=0dB	CVSB 50<CR>
	FHL UP		CVFHL UP<CR>
	FHL DOWN	---FRONT HEIGHT Lch	CVFHL DOWN<CR>
	FHL **	** :38 to 62 by ASCII , 50=0dB	CVFHL 50<CR>
	FHR UP		CVFHR UP<CR>
	FHR DOWN	---FRONT HEIGHT Rch	CVFHR DOWN<CR>
	FHR **	** :38 to 62 by ASCII , 50=0dB	CVFHR 50<CR>
	?	Return CV Status	CV?<CR>
MU	ON	OUTPUT MUTE ON/OFF change	MUON<CR>
	OFF		MUOFF<CR>
	?	Return MU Status	MU?<CR>
SI	CD	Select INPUT source	SICD<CR>
	TUNER	(Except AVR-2311CI model)	SITUNER<CR>
	DVD		SIDVD<CR>
	<b>BD</b>		<b>SIBD&lt;CR&gt;</b>
	TV		SITV<CR>
	SAT/CBL		SISAT/CBL<CR>
	DVR		SIDVR<CR>
	<b>GAME</b>		<b>SIGAME&lt;CR&gt;</b>
	V.AUX		SIV.AUX<CR>
	<b>DOCK</b>		<b>SIDOCK&lt;CR&gt;</b>
	HDRADIO	(AVR-2311CI model Only)	SIHDRADIO<CR>
	IPOD	Select iPod (dock or USB) and PLAY	SIIPOD<CR>
	USB/IPOD	Select USB or iPod Direct	SIUSB/IPOD<CR>
	?	Return SI Status	SI?<CR>

CV **COMMAND** : "\*" parameter uses two or three ASCII characters. (see page6 J) section)

COMMAND	PARAMETER	function	example
ZM	ON	MAIN ZONE ON/OFF change	ZMON<CR>
	OFF		ZMOFF<CR>
	?	Return ZM Status	ZM?<CR>
SR	PHONO   USB/IPOD	REC SELECT mode set , and select source ---The name of PARAMETER is the same as that of the time of SI COMMAND.	SRPHONO<CR>   SRUSB/IPOD<CR>
	SOURCE	REC SELECT mode cancel	SRSOURCE<CR>
	?	Return SR Status	SR?<CR>
SD	AUTO	set AUTO mode (Priority:HDMI>>DIGITAL>>ANALOG)	SDAUTO<CR>
	HDMI	set force HDMI INPUT mode	SDHDMI<CR>
	DIGITAL	set force DIGITAL INPUT (Optical,Coaxial)mode	SDDIGITAL<CR>
	ANALOG	set force ANALOG INPUT mode	SDANALOG<CR>
	?	Return SD Status	SD?<CR>
DC	AUTO	set DIGITAL INPUT AUTO mode	DCAUTO<CR>
	PCM	set DIGITAL INPUT force PCM mode	DCPCM<CR>
	DTS	set DIGITAL INPUT force DTS mode	DCDTS<CR>
	?	Return DC Status	DC?<CR>
SV	DVD	VIDEO SELECT mode set , and select source	SVDVD<CR>
	<b>BD</b>		<b>SVBD&lt;CR&gt;</b>
	TV		SVTV<CR>
	SAT/CBL		SVSAT/CBL<CR>
	DVR		SVDVR<CR>
	<b>GAME</b>		<b>SVGAME&lt;CR&gt;</b>
	V.AUX		SVV.AUX<CR>
	<b>DOCK</b>		<b>SVDOCK&lt;CR&gt;</b>
	SOURCE		VIDEO SELECT mode cancel
	?	Return SV Status	SV?<CR>
SLP	<b>OFF</b>	MAIN ZONE SLEEP TIMER setting	<b>SLPOFF&lt;CR&gt;</b>
	<b>***</b>	***:001 to 120 by ASCII , 010=10min	<b>SLP120&lt;CR&gt;</b>
	?	Return SLP Status	SLP?<CR>

<i>COMMAND</i>	<i>PARAMETER</i>	function	example	
MS	DIRECT	Select SURROUND mode	MSDIRECT<CR>	
	PURE DIRECT		MSPURE DIRECT<CR>	
	STEREO		MSSTEREO<CR>	
	STANDARD		MSSTANDARD<CR>	
	DOLBY DIGITAL		MSDOLBY DIGITAL<CR>	
	DTS SUROUND		MSDTS SURROUND<CR>	
	<b>MCH STEREO</b>		---5/7CH STEREO mode	<b>MSMCH STEREO&lt;CR&gt;</b>
	ROCK ARENA			MSROCK ARENA<CR>
	JAZZ CLUB			MSJAZZ CLUB<CR>
	MONO MOVIE			MSMONO MOVIE<CR>
	MATRIX			MSMATRIX<CR>
	VIDEO GAME			MSVIDEO GAME<CR>
	VIRTUAL			MSVIRTUAL<CR>
	?			Return MS Status
	QUICK1	QUICK SELECT 1-5 MODE SELECT		MSQUICK1<CR>
	QUICK2		MSQUICK2<CR>	
	QUICK3		MSQUICK3<CR>	
	QUICK4		MSQUICK4<CR>	
	QUICK5		MSQUICK5<CR>	
	QUICK1 MEMORY	QUICK SELECT 1-5 MODE MEMORY	MSQUICK1 MEMORY<CR>	
	QUICK2 MEMORY		MSQUICK2 MEMORY<CR>	
	QUICK3 MEMORY		MSQUICK3 MEMORY<CR>	
	QUICK4 MEMORY		MSQUICK4 MEMORY<CR>	
QUICK5 MEMORY	MSQUICK5 MEMORY<CR>			
QUICK ?	Return MSQUICK Status	MSQUICK ?<CR>		

<b>COMMAND</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
VS	ASPNRM	Set Normal mode	VSASPNRM<CR>
	ASPFUL	Set FULL mode	VSASPFUL<CR>
	ASP ?	Return VSASP Status	VSASP ?<CR>
	SC48P	Set Resolution to 480p/576p	VSSC48P<CR>
	SC10I	Set Resolution to 1080i	VSSC10I<CR>
	SC72P	Set Resolution to 720p	VSSC72P<CR>
	SC10P	Set Resolution to 1080p	VSSC10P<CR>
	SC10P24	Set Resolution to 1080p:24Hz	VSSC10P24<CR>
	SCAUTO	Set Resolution to AUTO	VSSCAUTO<CR>
	SC ?	Return VSSC Status	VSSC ?<CR>
	SCH48P	Set Resolution to 480p/576p (HDMI)	VSSC48P<CR>
	SCH10I	Set Resolution to 1080i(HDMI)	VSSC10I<CR>
	SCH72P	Set Resolution to 720p(HDMI)	VSSC72P<CR>
	SCH10P	Set Resolution to 1080p(HDMI)	VSSC10P<CR>
	SCH10P24	Set Resolution to 1080p:24Hz(HDMI)	VSSC10P24<CR>
	SCHAUTO	Set Resolution to AUTO(HDMI)	VSSCAUTO<CR>
	SCH ?	Return VSSCH Status(HDMI)	VSSCH ?<CR>
	AUDIO AMP	Set HDMI AUDIO Output to AMP	VSAUDIO AMP<CR>
	AUDIO TV	Set HDMI AUDIO Output to TV	VSAUDIO TV<CR>
	AUDIO ?	Return VSAUDIO Status	VSAUDIO ?<CR>
	<b>VPMAUTO</b>	Set Video Processing Mode to AUTO	<b>VSVPMAUTO&lt;CR&gt;</b>
	<b>VPMGAME</b>	Set Video Processing Mode to GAME	<b>VSVPMGAME&lt;CR&gt;</b>
	<b>VPMMOVI</b>	Set Video Processing Mode to MOVIE	<b>VSVPMMOVI&lt;CR&gt;</b>
	<b>VPM ?</b>	Return VSVPM Status	<b>VSVPM ?&lt;CR&gt;</b>

COMMAND	PARAMETER	function	example	
PS	TONE CTRL OFF	PARAMETER setting	PSTONE CTRL OFF<CR>	
	TONE CTRL ON	TONE CONTROL ON/OFF	PSTONE CTRL OFF<CR>	
	TONE CTRL ?	Return PSTONE CONTROL Status	PSTONE CTRL ?<CR>	
	SB:MTRX ON	SURROUND BACK SP MODE set	PSSB:MTRX ON<CR>	
	SB:PL2x CINEMA		PSSB:PL2X CINEMA<CR>	
	SB:PL2x MUSIC		PSSB:PL2X MUSIC<CR>	
	SB:ON		PSSB:ON<CR>	
	SB:OFF		PSSB:OFF<CR>	
	SB: ?		Return PSSB: Status	PSSB: ?<CR>
	CINEMA EQ.ON		CINEMA EQ. ON/OFF	PSCINEMA EQ.ON<CR>
	CINEMA EQ.OFF	PSCINEMA EQ.OFF<CR>		
	CINEMA EQ. ?	Return PSCINEMA EQ.Status		PSCINEMA EQ. ?<CR>
	MODE:MUSIC	CINEMA / MUSIC / GAME / PL mode change (This parameter can change DOLBY PL2,PL2x,NEO:6 mode.) ---SB=ON:PL2x mode / SB=OFF:PL2 mode --- GAME can change DOLBY PL2 & PL2x mode --- PL can change ONLY DOLBY PL2 mode	PSMODE:MUSIC<CR>	
	MODE:CINEMA		PSMODE:CINEMA<CR>	
	MODE:GAME		PSMODE:GAME<CR>	
	MODE:PRO LOGIC		PSMODE:PRO LOGIC<CR>	
	MODE: ?	Return PSMODE: Status	PSMODE: ?<CR>	
	FH:ON	FRONT HEIGHT ON/OFF	PSFH:ON<CR>	
	FH:OFF		PSFH:OFF<CR>	
	FH: ?		Return PSFH: Status	PSFH: ?<CR>
	PHG LOW	PL z HEIGHT GAIN direct change	PSPHG LOW<CR>	
	PHG MID		PSPHG MID<CR>	
	PHG HI		PSPHG HI<CR>	
PHG ?	Return PSPHG Status		PSPHG ?<CR>	

<b>COMMAND</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
PS	MULTEQ:AUDYSSEY	MultEQ mode direct change	PSMULTEQ:AUDYSSEY<CR>
	MULTEQ:BYP.LR		PSMULTEQ:BYP.LR<CR>
	MULTEQ:FLAT		PSMULTEQ:FLAT<CR>
	MULTEQ:MANUAL		PSMULTEQ:MANUAL<CR>
	MULTEQ:OFF		PSMULTEQ:OFF<CR>
	MULTEQ: ?	Return PSMULTEQ: Status	PSMULTEQ: ?<CR>
	DYNEQ ON	Dynamic EQ = ON	PSDYNEQ ON<CR>
	DYNEQ OFF	Dynamic EQ = OFF	PSDYNEQ OFF<CR>
	DYNEQ ?	Return PSDYNEQ Status	PSDYNEQ ?<CR>
	REFLEV 0	Reference Level Offset=0dB	PSREFLEV 0<CR>
	REFLEV 5	Reference Level Offset=5dB	PSREFLEV 5<CR>
	REFLEV 10	Reference Level Offset=10dB	PSREFLEV 10<CR>
	REFLEV 15	Reference Level Offset=15dB	PSREFLEV 15<CR>
	REFLEV ?	Return PSREFLEV Status	PSREFLEV ?<CR>
	<b>DYNVOL NGT</b>	Dynamic Volume = Midnight	<b>PSDYNVOL NGT&lt;CR&gt;</b>
	<b>DYNVOL EVE</b>	Dynamic Volume = Evening	<b>PSDYNVOL EVE&lt;CR&gt;</b>
	<b>DYNVOL DAY</b>	Dynamic Volume = Day	<b>PSDYNVOL DAY&lt;CR&gt;</b>
	<b>DYNVOL ?</b>	Return PSDYNVOL Status	<b>PSDYNVOL ?&lt;CR&gt;</b>

PS **COMMAND** : "\*" parameter uses two ASCII characters. (see page6 J) section)

COMMAND	PARAMETER	function	example
PS	BAS UP	BASS UP/DOWN , direct change to **dB	PSBAS UP<CR>
	BAS DOWN	** :00 to 99 by ASCII , 50=0dB	PSBAS DOWN<CR>
	BAS **	--AVR-2311 can be operated from -6 to +6(44 to 56)	PSBAS 50<CR>
	BAS ?	Return PSBAS Status	PSBAS ?<CR>
	TRE UP	TREBLE UP/DOWN , direct change to **dB	PSTRE UP<CR>
	TRE DOWN	** :00 to 99 by ASCII , 50=0dB	PSTRE DOWN<CR>
	TRE **	--AVR-2311 can be operated from -6 to +6(44 to 56)	PSTRE 50<CR>
	TRE ?	Return PSTRE Status	PSTRE ?<CR>
	DRC AUTO	DRC direct change	PSDRC AUTO<CR>
	DRC LOW		PSDRC LOW<CR>
	DRC MID		PSDRC MID<CR>
	DRC HI		PSDRC HI<CR>
	DRC OFF		PSDRC OFF<CR>
	DRC ?		PSDRC ?<CR>
	DCO OFF		D.COMP direct change
	DCO LOW	PSDCO LOW<CR>	
	DCO MID	PSDCO MID<CR>	
	DCO HIGH	PSDCO HIGH<CR>	
	DCO ?	PSDCO ?<CR>	
	LFE UP	LFE UP/DOWN , direct change to **dB	PSLEE UP<CR>
	LFE DOWN	** :00 to 99 by ASCII , 00=0dB, 10=-10dB	PSLFE DOWN<CR>
	LFE **	--AVR-2311 can be operated from 0 to -10	PSLFE 10<CR>
	LFE ?	Return PSLFE Status	PSLFE ? <CR>
	EFF UP	EFFECT UP/DOWN , EFFECT LEVEL direct change to **dB	PSEFF UP<CR>
	EFF DOWN	** :00 to 99 by ASCII , 00=0dB, 10=10dB	PSEFF DOWN<CR>
	EFF **	--AVR-2311 can be operated from 1 to 15	PSEFF 10<CR>
	EFF ?	Return PSEFF Status	PSEFF ?<CR>
	DEL UP	DELAY UP/DOWN , direct change to ***dB	PSDEL UP<CR>
	DEL DOWN	*** :000 to 999 by ASCII , 000=0ms, 300=300ms	PSDEL DOWN<CR>
	DEL ***	--AVR-2311 can be operated from 0 to 300	PSDEL ***<CR>
	DEL ?	Return PSDEL Status	PSDEL ?<CR>

PS **COMMAND** : "\*" parameter uses two or three ASCII characters. (see page6 J) section)

COMMAND	PARAMETER	function	example
PS	AFD ON	AFDM ON/OFF	PSAFD ON<CR>
	AFD OFF		PSAFD OFF<CR>
	AFD ?	Return PSAFD Status	PSAFD ?<CR>
	PAN ON	PANORAMA ON/OFF	PSPAN ON<CR>
	PAN OFF		PSPAN OFF<CR>
	PAN ?	Return PSPAN Status	PSPAN ?<CR>
	DIM UP	DIMENSION UP/DOWN , direct change to **dB	PSDIM UP<CR>
	DIM DOWN	** : 00 to 99 by ASCII , 00=0,	PSDIM DOWN<CR>
	DIM **	--AVR-2311 can be operated from 0 to 6	PSDIM **<CR>
	DIM ?	Return PSDIM Status	PSDIM ?<CR>
	CEN UP	CENTER WIDTH UP/DOWN , direct change to **dB	PSCEN UP<CR>
	CEN DOWN	** : 00 to 99 by ASCII , 00=0	PSCEN DOWN<CR>
	CEN **	--AVR-2311 can be operated from 0 to 7	PSCEN 07<CR>
	CEN ?	Return PSCEN Status	PSCEN ?<CR>
	CEI UP	CENTER IMAGE UP/DOWN , direct change to **dB	PSCEI UP<CR>
	CEI DOWN	** : 00 to 99 by ASCII , 00=0.0	PSCEI DOWN<CR>
	CEI **	--AVR-2311 can be operated from 0.0 to 1.0	PSCEI 10<CR>
	CEI ?	Return PSCEI Status	OSCEI ?<CR>
	SWR ON	SW ON/OFF	PSSWR ON<CR>
	SWR OFF		PSSWR OFF<CR>
	SWR ?	Return PSSWR Status	PSSWR ?<CR>
	RSZ S	ROOM SIZE direct change	PSRSZ S<CR>
	RSZ MS		PSRSZ MS<CR>
	RSZ M		PSRSZ M<CR>
	RSZ ML		PSRSZ ML<CR>
	RSZ L		PSRSZ L<CR>
	RSZ ?	Return PSRSZ Status	PSRSZ ?<CR>
	DELAY UP	AUDIO DELAY UP/DOWN , direct change to ***dB	PSDELAY UP<CR>
	DELAY DOWN	*** : 000 to 999 by ASCII , 000=0ms, 200=200ms	PSDELAY DOWN<CR>
	DELAY ***	--AVR-2311 can be operated from 0 to 200	PSDELAY 200<CR>
	DELAY ?	Return PSDELAY Status	PSDELAY ?<CR>

PS **COMMAND** : "\*" parameter uses two or three ASCII characters. (see page6 J) section)

COMMAND	PARAMETER	function	example
PS	RSTR OFF	AUDIO RESTORER direct change	PSRSTR OFF<CR>
	RSTR MODE1		PSRSTR MODE1<CR>
	RSTR MODE2		PSRSTR MODE2<CR>
	RSTR MODE3		PSRSTR MODE3<CR>
	RSTR ?	Return PSRSTR Status	PSRSTR ?<CR>
PV	CN UP	CONTRAST UP/DOWN , direct change to **dB	PVCN UP<CR>
	CN DOWN	** :44 to 56 by ASCII , 50=0	PVCN DOWN<CR>
	CN **	---AVR-2311 can be operated from -6 to +6(44 to 56)	PVCN 50<CR>
	CN ?	Return PSCN Status	PVCN ?<CR>
	BR UP	BRIGHTNESS UP/DOWN , direct change to **dB	PVBR UP<CR>
	BR DOWN	** :00 to 12 by ASCII , 00=0	PVBR DOWN<CR>
	BR **	---AVR-2311 can be operated from 0 to 12	PVBR 12<CR>
	BR ?	Return PSBR Status	PVBR ?<CR>
	CM UP	CHROMA LEVEL UP/DOWN , direct change to **dB	PVCM UP<CR>
	CM DOWN	** :44 to 56 by ASCII , 50=0	PVCM DOWN<CR>
	CM **	---AVR-2311 can be operated from -6 to +6(44 to 56)	PVCM 50<CR>
	CM ?	Return PSCN Status	PVCM ?<CR>
	HUE UP	HUE UP/DOWN , direct change to **dB	PVHUE UP<CR>
	HUE DOWN	** :44 to 56 by ASCII , 50=0	PVHUE DOWN<CR>
	HUE **	---AVR-2311 can be operated from -6 to +6(44 to 56)	PVHUE 50<CR>
	HUE ?	Return PSCN Status	PVHUE ?<CR>
	DNR OFF	DNR direct change	PVDNR OFF<CR>
	DNR LOW		PVDNR LOW<CR>
	DNR MID		PVDNR MID<CR>
	DNR HI		PVDNR HI<CR>
	DNR ?	Return PVDNR Status	PVDNR ?<CR>
	ENH UP	ENHANCER UP/DOWN, direct change to **dB	PVENH UP<CR>
	ENH DOWN	** :00 to 12 by ASCII, 00=0	PVENH DOWN<CR>
	ENH **	---AVR-2311 can be operated from 0 to 12	PVENH 12<CR>
	ENH ?	Return PVENH Status	PVENH ?<CR>

PV **COMMAND** : "\*" parameter uses two ASCII characters. (see page6 J) section)

COMMAND	PARAMETER	function	example
Z2	PHONO	ZONE2 mode set , and select source ---The name of PARAMETER is the same as that of the time of SI COMMAND.	Z2PHONO<CR>
	USB/IPOD		Z2USB/IPOD<CR>
	SOURCE	ZONE2 mode cancel	Z2SOURCE<CR>
	UP	ZONE2 VOLUME UP/DOWN , direct change to **dB  ** : 00 to 99 by ASCII , 80=0dB, 99=---(MIN) 00=-80dB	Z2UP<CR>
	DOWN		Z2DOWN<CR>
	**		Z280<CR>
	ON	ZONE2 ON/OFF change	Z2ON<CR>
	OFF		Z2OFF<CR>
?	Return Z2 Status	Z2?<CR>	
Z2MU	ON	ZONE2 OUTPUT MUTE ON/OFF change	Z2MUON<CR>
	OFF		Z2MUOFF<CR>
	?	Return Z2MU Status	Z2MU?<CR>
Z2CS	ST	ZONE2 Channel setting	Z2CSST<CR>
	MONO		Z2CSMONO<CR>
	?	Return Z2CS Status	Z2CS?<CR>
Z2CV	FL UP	ZONE2 CHANNEL VOLUME UP/DOWN , direct change to **dB ---FRONT Lch  ** : 38 to 62 by ASCII , 50=0dB	Z2CVFL UP<CR>
	FL DOWN		Z2CVFL DOWN<CR>
	FL **		Z2CVFL 50<CR>
	FR UP	ZONE2 CHANNEL VOLUME UP/DOWN , direct change to **dB ---FRONT Rch  ** : 38 to 62 by ASCII , 50=0dB	Z2CVFR UP<CR>
	FR DOWN		Z2CVFR DOWN<CR>
	FR **		Z2CVFR 50<CR>
	?	Return Z2CV Status	Z2CV?<CR>
Z2HPF	ON	ZONE2 HPF ON/OFF	Z2HPFON<CR>
	OFF		Z2HPFOFF<CR>
	?	Return Z2HPF Status	Z2HPF?<CR>

Z2, Z2CV **COMMAND** : "\*" parameter uses two ASCII characters. (see page6 J) section)

COMMAND	PARAMETER	function	example
Z2PS	BAS UP	ZONE2 BASS UP/DOWN , direct change to **dB **:00 to 99 by ASCII , 00=0dB ---AVR-2311 can be operated from -10 to +10(40 to 60)	Z2PSBAS UP<CR>
	BAS DOWN		Z2PSBAS DOWN<CR>
	BAS **		Z2PSBAS 50<CR>
	BAS ?	Return Z2PSBAS Status	Z2PSBAS ?<CR>
	TRE UP	ZONE2 TREBLE UP/DOWN , direct change to **dB **:00 to 99 by ASCII , 00=0dB ---AVR-2311 can be operated from -10 to +10(40 to 60)	Z2PSTRE UP<CR>
	TRE DOWN		Z2PSTRE DOWN<CR>
	TRE **		Z2PSTRE 50<CR>
	TRE ?	Return Z2PSTRE Status	Z2PSTRE ?<CR>
Z2	QUICK1	ZONE2 QUICK SELECT 1-5 MODE SELECT	Z2QUICK1<CR>
	QUICK2		Z2QUICK2<CR>
	QUICK3		Z2QUICK3<CR>
	QUICK4		Z2QUICK4<CR>
	QUICK5		Z2QUICK5<CR>
	QUICK1 MEMORY	ZONE2 QUICK SELECT 1-5 MODE MEMORY	Z2QUICK1 MEMORY<CR>
	QUICK2 MEMORY		Z2QUICK2 MEMORY<CR>
	QUICK3 MEMORY		Z2QUICK3 MEMORY<CR>
	QUICK4 MEMORY		Z2QUICK4 MEMORY<CR>
	QUICK5 MEMORY		Z2QUICK5 MEMORY<CR>
	QUICK ?	Return Z2QUICK Status	Z2QUICK ?<CR>

Z2 **COMMAND** : "\*" parameter uses two ASCII characters. (see page6 J) section)

**ANALOG TUNER Control (except AVR-2311CI model)**

<b>COMMAND</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
TF	ANUP	TUNER Frequency UP/DOWN	TFANUP<CR>
	ANDOWN		TFANDOWN<CR>
	AN***** (6 digits)	--- ****.** kHz at AM band (>050000 is AM.) ****.** MHz at FM band (<050000 is FM.)	TFAN105000<CR> (1050.00kHz at AM)
	AN?	Return TF Status	TFAN?<CR>
TP	ANUP	TUNER PRESET CH UP/DOWN , direct change to No.**	TPANUP<CR>
	ANDOWN		TPANDOWN<CR>
	AN** (PRESET No.)		TPANA1<CR> (PRESET No. "A1")
	AN?		Return TP Status
	ANMEM	TUNER PRESET MEMORY	TPANMEM<CR>
TM	ANAM	TUNER BAND , MODE Select ---Band set to AM	TMANAM<CR>
	ANFM	---Band set to FM	TMANFM<CR>
	AN?	Return TM Status	TMAN?<CR>
	ANAUTO	---Tuning mode set to AUTO mode	TMANAUTO<CR>
	ANMANUAL	---Tuning mode set to MANUAL mode	TMANMANUAL<CR>

TF, TP, TM **COMMAND** : '\*' parameters can NOT operate when INPUT source isn't TUNER.

### HD RADIO Control(AVR-2311CI North America model only)

<i>COMMAND</i>	<i>PARAMETER</i>	<i>function</i>	<i>example</i>
TF	HDUP	HD Channel UP/DOWN , direct change	TFHDUP<CR>
	HDDOWN		TFHDDOWN<CR>
	HD***** (6 digits)	--- ****.** kHz at AM band (>050000 is AM.) ****.** MHz at FM band (<050000 is FM.)	TFHD105000<CR> (1050.00kHz at AM)
	HDMC* (1 digit)	---HD Multi Cast CH Select <b>(*:Multi Cast 1~8, Analog 0)</b>	TFHDMC2<CR>
	HD?	Return TFHD Status	TFHD?<CR>
TP	HDUP	HD PRESET CH UP/DOWN , direct change to No.**	TPHDUP<CR>
	HDDOWN		TPHDDOWN<CR>
	HD** (PRESET No.)		TPHDA1<CR> (PRESET No."A1")
	HD?	Return TPHD Status	TPHD?<CR>
	HDMEM	HD PRESET MEMORY	TPHDMEM<CR>
TM	HDAM	HD RADIO BAND , MODE Select ---Band set to AM	TMHDAM<CR>
	HDFM	---Band set to FM	TMHDFM<CR>
	HD?	Return TMHD Status	TMHD?<CR>
	HDAUTOHD	---Tuning mode set to AUTO-HD mode	TMHDAUTOHD<CR>
	HDAUTO	---Tuning mode set to AUTO mode	TMHDAUTO<CR>
	HDMANUAL	---Tuning mode set to MANUAL mode	TMHDMANUAL<CR>
HD	?	Return HD Status ---BAND, STATION NAME, MULTI CAST CURRENT, MULTI CAST NUMBER, SIGNAL LEVEL, ARTIST, TITLE,ALBUM, GENRE, PROGRAM TYPE, MODE	HD?<CR>

### USB /iPod DIRECT Extended Control

COMMAND	PARAMETER	function	example
SI	USB	Select INPUT source USB and USB Start Playback	SIUSB<CR>
Z2	USB	Select ZONE2 source USB and USB Start Playback	Z2USB<CR>
SI	IPD	Select INPUT source USB and iPod Direct Start Playback	SIIPD<CR>
Z2	IPD	Select ZONE2 source USB and iPod Direct Start Playback	Z2IPD<CR>
NS	90	"Cursor Up" Control	NS90<CR>
	91	"Cursor Down" Control	NS91<CR>
	92	"Cursor Left" Control	NS92<CR>
	93	"Cursor Right" Control	NS93<CR>
	94	"Enter (Play/Pause)" Control	NS94<CR>
	9A	"Play" Control(USB) "Play/Pause" Control(iPod Direct)	NS9A<CR>
	9B	"Pause" Control(USB) "Play/Pause" Control(iPod Direct)	NS9B<CR>
	9C	"Stop" Control	NS9C<CR>
	9D	"Skip Plus" Control	NS9D<CR>
	9E	"Skip Minus" Control	NS9E<CR>
	9H	"Repeat One"	NS9H<CR>
	9I	"Repeat All"	NS9I<CR>
	9J	"Repeat Off" (iPod DIRECT only)	NS9J<CR>
	9K	"Shuffle ON" (USB) "Shuffle Songs" Control (iPod Direct)	NS9K<CR>
	9L	"Shuffle Albums" Control (iPod Direct only)	NS9L<CR>
	9M	"Shuffle Off" Control	NS9M<CR>
	9R	"Repeat Folder" (USB only)	NS9R<CR>
	9W	Toggle Switch "Browse Mode/Remote Mode Control (iPod Direct Only)	NS9W<CR>
	9X	"Page Next" Control	NS9X<CR>
9Y	"Page Previous" Control	NS9Y<CR>	

<i>COMMAND</i>	<i>PARAMETER</i>	function	example
<b>NSA</b>		Return Onscreen Display Information List (ASCII CODE Character)	<b>NSA&lt;CR&gt;</b> <b>(Return NSA0-NSA8,Refer to Page 49)</b>
<b>NSE</b>		Request Onscreen Display Information List (UTF-8 CODE Character)	<b>NSE&lt;CR&gt;</b> <b>(Return NSE0-NSE8,Refer to Page 50)</b>

## iPod dock Extended Control

iPod Dock which AVR-2311 can connect with is ASD-1R/11R/3N/3W/51N/51W

COMMAND	PARAMETER	function	example
IP	90	"Cursor Up" Control	IP90<CR>
	91	"Cursor Down" Control	IP91<CR>
	92	"Cursor Left" Control	IP92<CR>
	93	"Cursor Right" Control	IP93<CR>
	94	"Enter (Play/Pause)" Control	IP94<CR>
	9A	"Play/Pause" Control	IP9A<CR>
	9C	"Stop" Control	IP9C<CR>
	9D	"Skip Plus" Control	IP9D<CR>
	9E	"Skip Minus" Control	IP9E<CR>
	9F	"Manual Search Plus" Control	IP9F<CR>
	9G	"Manual Search Minus" Control	IP9G<CR>
	9H	"Repeat One" Control	IP9H<CR>
	9I	"Repeat All" Control	IP9I<CR>
	9J	"Repeat Off" Control	IP9J<CR>
	9K	"Shuffle Songs" Control(ASD-1R/11R Only)	IP9K<CR>
	9L	"Shuffle Album" Control(ASD-1R/11R Only)	IP9L<CR>
	9M	"Shuffle Off" Control	IP9M<CR>
	9N	"MENU" Control	IP9N<CR>
	9P	Switch the "Browse Mode" Control(ASD-1R/11R Only)	IP9P<CR>
	9Q	Switch the "Remote Mode" Control(ASD-1R/11R Only)	IP9Q<CR>
9V	"Shuffle On" Control (ASD-3/51 Only)	IP9V<CR>	
9W	ToggleSwitch"BrowseMode/RemoteMode Control(ASD-3/51Only)	IP9W<CR>	
9X	"Page Next" Control	IP9X<CR>	
9Y	"Page Previous" Control	IP9Y<CR>	
IPA		Return Onscreen Display Information List (ASCII CODE Character)	IPA<CR> (Return IPA0-IPA9,Refer to Page 51-52 )
IPE		Request Onscreen Display Information List(iPOD) (UTF-8 CODE Character)	IPE<CR> (Return IPE0-IPE9,Refer to Page 53-54 )

**Cursor/Enter/Menu(Setup)**

<b>COMMAND</b>	<b>PARAMETER</b>	function	example
MN	CUP	"Cursor Up" Control	MNCUP<CR>
	CDN	"Cursor Down" Control	MNCDN<CR>
	CLT	"Cursor Left" Control	MNCLT<CR>
	CRT	"Cursor Right" Control	MNCRT<CR>
	ENT	"Enter" Control	MNENT<CR>
	RTN	"RETURN" Control	MNRTN<CR>
	MEN ON	"GUI Menu ON" Control	MNMEN ON<CR>
	MEN OFF	"GUI Menu OFF" Control	MNMEN OFF<CR>
	SRC ON	"GUI Source Select Menu ON" Control	MNSRC ON<CR>
	SRC OFF	"GUI Source Select Menu OFF" Control	MNSRC OFF<CR>

**Remote Lock/Panel Lock**

<i>COMMAND</i>	<i>PARAMETER</i>	function	example
SY	REMOTE LOCK ON	REMOTE CONTROL LOCK ON/OFF	SYREMOTE LOCK ON<CR>
	REMOTE LOCK OFF		SYREMOTE LOCK OFF<CR>
	PANEL LOCK ON	PANEL BUTTON (Except MASTER VOL.)CONTROL LOCK ON	SYPANEL LOCK ON<CR>
	PANEL+V LOCK ON	PANEL BUTTON & MASTER VOL. CONTROL LOCK ON	SYPANEL+V LOCK ON<CR>
	PANEL LOCK OFF	PANEL BUTTUM & MASTER VOL. CONTROL LOCK OFF	SYPANEL LOCK OFF<CR>

## EVENT(or RESPONSE) and PARAMETER list

<i>EVENT</i>	<i>PARAMETER</i>	function	example
PW	ON	POWER ON/STANDBY change	PWON<CR>
	STANDBY		PWSTANDBY<CR>
MV	**	MASTER VOLUME change , **:00 to 99 by ASCII 98 = 18dB(MAX) 80 = 0dB 00 = -80dB <b>995 = -80.5dB</b> 99 = --- (MIN)	MV80<CR>
CV	FL **	CHANNEL VOLUME change , **:00,38 to 62 by ASCII 62 = +12dB(MAX) 50 = 0dB 38 = -12dB(MIN) 00 = OFF (define ONLY SWch in DIRECT mode.)  (at SBch 2SP) (at SBch 2SP) (at SBch 1SP)	CVFL 50<CR>
	FR **		CVFR 50<CR>
	C **		CVC 50<CR>
	SW **		CVSW 50<CR>
	SL **		CVSL 50<CR>
	SR **		CVSR 50<CR>
	SBL **		CVSBL 50<CR>
	SBR **		CVSBR 50<CR>
	SB **		CVSB 50<CR>
	FHL **		CVFHL 50<CR>
	FHR **		CVFHR 50<CR>
	MU		ON
OFF		MUOFF<CR>	
SI	CD	(Except AVR-2311CI model)	SICD<CR>
	TUNER		SITUNER<CR>
	DVD		SIDVD<CR>
	<b>BD</b>		<b>SIBD&lt;CR&gt;</b>
	TV		SITV<CR>
	SAT/CBL		SISAT/CBL<CR>
	DVR		SIDVR<CR>
	<b>GAME</b>		<b>SIGAME&lt;CR&gt;</b>

The *PARAMETER* of MV, CV *EVENT* : Uses two or three ASCII characters. (see page6 J) section)

<i>EVENT</i>	<i>PARAMETER</i>	function	example	
SI	V.AUX	(AVR-2311CI model Only)	SIV.AUX<CR>	
	<b>DOCK</b>		<b>SIDOCK&lt;CR&gt;</b>	
	HDRADIO		SIHDRADIO<CR>	
	IPOD		SIIPOD<CR>	
	USB DIRECT		SIUSB DIRECT<CR>	
	<b>IPOD DIRECT</b>		<b>SIIPOD DIRECT&lt;CR&gt;</b>	
	USB		SIUSB<CR>	
	IPD		SIIPD<CR>	
ZM	ON	MAIN ZONE ON/OFF change	ZMON<CR>	
	OFF		ZMOFF<CR>	
SR	PHONO	REC SELECT source change ---The name of PARAMETER is the same as that of the time of SI COMMAND.	SRPHONO<CR>	
	IPOD DIRECT			
	SOURCE	REC SELECT mode cancel	SRSOURCE<CR>	
SD	AUTO	INPUT mode change	SDAUTO<CR>	
	HDMI		SDHDMI<CR>	
	DIGITAL		SDDIGITAL<CR>	
	ANALOG		SDANALOG<CR>	
	<b>ARC</b>		ARC playing	<b>SDARC&lt;CR&gt;</b>
	<b>NO</b>		No Input	<b>SDNO&lt;CR&gt;</b>
DC	AUTO	DIGITAL INPUT mode change	DCAUTO<CR>	
	PCM		DCPCM<CR>	
	DTS		DCDTS<CR>	

<i><b>EVENT</b></i>	<i><b>PARAMETER</b></i>	function	example
SV	DVD	VIDEO SELECT mode source change	SVDVD<CR>
	<b>BD</b>		<b>SVBD&lt;CR&gt;</b>
	TV		SVTV<CR>
	SAT/CBL		SVSAT/CBL<CR>
	DVR		SVDVR<CR>
	<b>GAME</b>		<b>SVGAME&lt;CR&gt;</b>
	V.AUX		SVV.AUX<CR>
	<b>DOCK</b>		<b>SVDOCKCR&gt;</b>
	SOURCE		SVSOURCE<CR>
SLP	<b>OFF</b>	MAIN ZONE SLEEP TIMER setting change	<b>SLPOFF&lt;CR&gt;</b>
	<b>***</b>		<b>SLP120&lt;CR&gt;</b>

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
MS	DIRECT	SURROUND mode change	MSDIRECT<CR>
	PURE DIRECT		MSPURE DIRECT<CR>
	STEREO		MSSTEREO<CR>
	MULTI CH IN		MSMULTI CH IN<CR>
	M CH IN+PL2X C		MSM CH IN+PL2X C<CR>
	M CH IN+PL2X M		MSM CH IN+PL2X M<CR>
	M CH IN+PL2Z H		MSM CH IN+PL2Z H<CR>
	M CH IN +DOLBY EX		MSM CH IN+DOLBY EX<CR>
	MULTI CH IN 7.1		MSMULTI CH IN 7.1<CR>
	DOLBY PRO LOGIC		MSDOLBY PRO LOGIC<CR>
	DOLBY PL2 C		MSDOLBY PL2 C<CR>
	DOLBY PL2 M		MSDOLBY PL2 M<CR>
	DOLBY PL2 G		MSDOLBY PL2 G<CR>
	DOLBY PL2X C		MSDOLBY PL2X C<CR>
	DOLBY PL2X M		MSDOLBY PL2X M<CR>
	DOLBY PL2X G		MSDOLBY PL2X G<CR>
	DOLBY PL2Z H		MSDOLBY PL2Z H<CR>
	DOLBY DIGITAL		MSDOLBY DIGITAL<CR>
	DOLBY D EX		MSDOLBY D EX<CR>
	DOLBY D +PL2X C		MSDOLBY D+PL2X C<CR>
	DOLBY D +PL2X M	MSDOLBY D+PL2X M<CR>	
	DOLBY D +PL2Z H	MSDOLBY D+PL2Z H<CR>	
	DTS NEO:6 C	MSDTS NEO:6 C<CR>	
	DTS NEO:6 M	MSDTS NEO:6 M<CR>	
	DTS SURROUND	MSDTS SURROUND<CR>	
	DTS ES DSCRT6.1	MSDTS ES DSCRT6.1<CR>	
	DTS ES MTRX6.1	MSDTS ES MTRX6.1<CR>	
	DTS+PL2X C	MSDTS+PL2X C<CR>	
	DTS+PL2X M	MSDTS+PL2X M<CR>	
	DTS+PL2Z H	MSDTS+PL2Z H<CR>	

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
	DTS+NEO:6	---5/7CH STEREO mode	MSDTS+NEO:6<CR>
	DTS96/24		MSDTS96/24<CR>
	DTS96 ES MTRX		MSDTS96 ES MTRX<CR>
	<b>MCH STEREO</b>		<b>MSMCH STEREO&lt;CR&gt;</b>
	ROCK ARENA		MSROCK ARENA<CR>
	JAZZ CLUB		MSJAZZ CLUB<CR>
	MONO MOVIE		MSMONO MOVIE<CR>
	MATRIX		MSMATRIX<CR>
	VIDEO GAME		MSVIDEO GAME<CR>
	VIRTUAL		MSVIRTUAL<CR>
	DOLBY D+		MSDOLBY D+<CR>
	DOLBY D+ +EX		MSDOLBY D+ +EX<CR>
	DOLBY D+ +PL2X C		MSDOLBY D+ +PL2X C<CR>
	DOLBY D+ +PL2X M		MSDOLBY D+ +PL2X M<CR>
	DOLBY D+ +PL2Z H		MSDOLBY D+ +PL2Z H<CR>
	DOLBY TRUEHD		MSDOLBY HD<CR>
	DOLBY HD		MSDOLBY HD<CR>
	DOLBY HD+EX		MSDOLBY HD+EX<CR>
	DOLBY HD+PL2X C		MSDOLBY HD+PL2X C<CR>
	DOLBY HD+PL2X M		MSDOLBY HD+PL2X M<CR>
	DOLBY HD+PL2Z H		MSDOLBY HD+PL2Z H<CR>
	DTS HD		MSDTS HD<CR>
	DTS HD MSTR		MSDTS HD MSTR<CR>
	DTS HD+NEO:6		MSDTS HD+NEO:6<CR>
	DTS HD+PL2X C		MSDTS HD+PL2X C<CR>
	DTS HD+PL2X M		MSDTS HD+PL2X M<CR>
	DTS HD+PL2Z H		MSDTS HD+PL2Z H<CR>
	DTS ES 8CH DSCRT		MSDTS ES 8CH DSCRT<CR>
	DTS EXPRESS		MSDTS EXPRESS<CR>
	QUICK1		QUICK SELECT mode change
	QUICK2	MSQUICK2<CR>	
	QUICK3	MSQUICK3<CR>	
	QUICK4	MSQUICK4<CR>	
	QUICK5	MSQUICK5<CR>	
	QUICK0	---QUICK 1(or 2, 3, 4, 5) Change QUICK SELECT OFF	MSQUICK0<CR>

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
VS	ASPNRM	ASPECT setting change	VSASPNRM<CR>
	ASPFUL		VSASPFUL<CR>
	SC48P	Resolution(analog) setting change	VSSC48P<CR>
	SC10I		VSSC10I<CR>
	SC72P		VSSC72P<CR>
	SC10P		VSSC10P<CR>
	SC10P24		VSSC10P24<CR>
	SCAUTO		VSSCAUTO<CR>
	SCH48P		Resolution(HDMI) setting change
	SCH10I	VSSCH10I<CR>	
	SCH72P	VSSCH72P<CR>	
	SCH10P	VSSCH10P<CR>	
	SCH10P24	VSSCH10P24<CR>	
	SCHAUTO	VSSCHAUTO<CR>	
	AUDIO AMP	HDMI AUDIO Output setting change	VSAUDIO AMP<CR>
	AUDIO TV		VSAUDIO TV<CR>
	<b>VPMAUTO</b>	Video Mode setting change	<b>VSVPMAUTO&lt;CR&gt;</b>
	<b>VPMGAME</b>		<b>VSVPMGAME&lt;CR&gt;</b>
	<b>VPMMOVI</b>		<b>VSVPMMOVI&lt;CR&gt;</b>

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
PS	TONE CTRL OFF	TONE CONTROL ON/OFF change	PSTONE CTRL OFF<CR>
	TONE CTRL ON		PSTONE CTRL ON<CR>
	SB:MTRX ON	SURROUND BACK MODE change	PSSB:MTRX ON<CR>
	SB:PL2X CINEMA		PSSB:PL2X CINEMA<CR>
	SB:PL2X MUSIC		PSSB:PL2X MUSIC<CR>
	SB:ON		PSSB:ON<CR>
	SB:OFF		PSSB:OFF<CR>
	SB:ESDSCRT		PSSB:ESDSCRT<CR>
	SB:ESMTRX		PSSB:ESMTRX<CR>
	SB:DSCRT ON		PSSB:DSCRT ON<CR>
	CINEMA EQ.ON		CINEMA EQ. ON/OFF change
	CINEMA EQ.OFF	PSCINEMA EQ.OFF<CR>	
	MODE:CINEMA	CINEMA / MUSIC / GAME / PL /HEIGHT mode change	PSMODE:CINEMA<CR>
	MODE:MUSIC		PSMODE:MUSIC<CR>
	MODE:GAME		PSMODE:GAME<CR>
	MODE:PRO LOGIC		PSMODE:PRO LOGIC<CR>
	MODE:HEIGHT		PSMODE:HEIGHT<CR>
	FH:ON	FRONT HEIGHT Output change	PSFH:ON<CR>
	FH:OFF		PSFH:OFF<CR>
	<b>PHG LOW</b>	PL z HEIGHT GAIN direct change	<b>PSPHG LOW&lt;CR&gt;</b>
	<b>PHG MID</b>		<b>PSPHG MID&lt;CR&gt;</b>
	<b>PHG HI</b>		<b>PSPHG HI&lt;CR&gt;</b>
	MULTEQ:AUDYSSEY	MultEQ mode change	PSMULTEQ:AUDYSSEY<CR>
	MULTEQ:BYB.LR		PSMULTEQ:BYB.LR<CR>
	MULTEQ:FLAT		PSMULTEQ:FLAT<CR>
	MULTEQ:MANUAL		PSMULTEQ:MANUAL<CR>
	MULTEQ:OFF		PSMULTEQ:OFF<CR>
	DYNEQ ON	DYNAMIC EQ change	PSDYNEQ ON<CR>
	DYNEQ OFF		PSDYNEQ OFF<CR>
	REFLEV 0	Reference Level Offset change	PSREFLEV 0<CR>
	REFLEV 5		PSREFLEV 5<CR>
	REFLEV 10		PSREFLEV 10<CR>
	REFLEV 15		PSREFLEV 15<CR>

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
PS	<b>DYNVOL NGT</b>	DYNAMIC VOLUME change	<b>PSDYNVOL NGT&lt;CR&gt;</b>
	<b>DYNVOL EVE</b>		<b>PSDYNVOL EVE&lt;CR&gt;</b>
	<b>DYNVOL DAY</b>		<b>PSDYNVOL DAY&lt;CR&gt;</b>
	BAS **	BASS change	PSBAS 50<CR>
	TRE **	TREBLE change	PSTRE 50<CR>
	DRC AUTO	DRC change	PSDRC AUTO<CR>
	DRC LOW		PSDRC LOW<CR>
	DRC MID		PSDRC MID<CR>
	DRC HI		PSDRC HI<CR>
	DRC OFF		PSDRC OFF<CR>
	DCO OFF	D.COMP change	PSDCO OFF<CR>
	DCO LOW		PSDCO LOW<CR>
	DCO MID		PSDCO MID<CR>
	DCO HIGH		PSDCO HIGH<CR>
	LFE **	LFE change	PSLFE 10<CR>
	EFF **	EFFECT LEVEL change	PSEFF 10<CR>
	DEL ***	DELAY change	PSDEL ***<CR>

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
PS	AFD ON	AFDM change	PSAFD ON<CR>
	AFD OFF		PSAFD OFF<CR>
	PAN ON	PANORAMA change	PSPAN ON<CR>
	PAN OFF		PSPAN OFF<CR>
	DIM **	DIMENSION change	PSDIM **<CR>
	CEN **	CENTER WIDTH change	PSCEN 07<CR>
	CEI **	CENTER IMAGE change	PSCEI 10<CR>
	SWR ON	SW ON/OFF change	PSSWR ON<CR>
	SWR OFF		PSSWR OFF<CR>
	RSZ S	ROOM SIZE change	PSRSZ S<CR>
	RSZ MS		PSRSZ MS<CR>
	RSZ M		PSRSZ M<CR>
	RSZ ML		PSRSZ ML<CR>
	RSZ L		PSRSZ L<CR>
	DELAY ***	AUDIO DELAY change	PSDELAY 200<CR>
	RSTR OFF	AUDIO RESTORER change	PSRSTR OFF<CR>
	RSTR MODE1		PSRSTR MODE1<CR>
	RSTR MODE2		PSRSTR MODE2<CR>
	RSTR MODE3		PSRSTR MODE3<CR>
	PV	CN **	CONTRAST change
BR **		BRIGHTNESS Change	PVBR 12<CR>
CM **		CROMA LEVEL change	PVCM 50<CR>
HUE **		Hue Change	PVHUE 50<CR>
DNR OFF		DNR change	PVDNR OFF<CR>
DNR LOW			PVDNR LOW<CR>
DNR MID			PVDNR MID<CR>
DNR HI			PVDNR HI<CR>
ENH **	ENHANCER change	PVENH 12<CR>	

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	<b>example</b>
Z2	PHONO   USB DIRECT IPOD DIRECT	ZONE2 source change ---The name of PARAMETER is the same as that of the time of SI COMMAND.	Z2PHONO<CR>   Z2USB DIRECT<CR> Z2IPOD DIRECT<CR>
	SOURCE	ZONE2 mode cancel	Z2SOURCE<CR>
	QUICK1	ZONE2 QUICK SELECT mode change	Z2QUICK1<CR>
	QUICK2		Z2QUICK2<CR>
	QUICK3		Z2QUICK3<CR>
	QUICK4		Z2QUICK4<CR>
	QUICK5		Z2QUICK5<CR>
	QUICK0	---Z2 QUICK SELECT 1(or 2, 3, 4, 5) Change QUICK SELCT OFF	Z2QUICK0<CR>
	**	ZONE2 VOLUME change , **:00 to 99 by ASCII 98 = 18dB(MAX) 80 = 0dB 10 = -70dB 00 = -80dB 99 = ---(MIN)	Z280<CR>
	ON	ZONE2 ON/OFF change	Z2ON<CR>
OFF	Z2OFF<CR>		
Z2MU	ON	ZONE2 OUTPUT MUTE ON/OFF change	Z2MUON<CR>
	OFF		Z2MUOFF<CR>
Z2CS	ST	ZONE2 Channel setting	Z2CSST<CR>
	MONO		Z2CSMONO<CR>
Z2CV	FL **	** : 38 to 62 by ASCII , 50=0dB	Z2CVFL 50<CR>
	FR **	** : 38 to 62 by ASCII , 50=0dB	Z2CVFR 50<CR>
Z2HPF	ON	ZONE2 HPF ON/OFF change	Z2HPFON<CR>
	OFF		Z2HPFOFF<CR>
Z2PS	BAS **	ZONE2 BASS change	Z2PSBAS 50<CR>
	TRE **	ZONE2 TEBLE change	Z2PSTRE 50<CR>

The **PARAMETER** of Z2 **EVENT** : Uses two ASCII characters. (see page4 J) section)

**ANALOG TUNER Control(except AVR-2311CI North America model)**

<i><b>EVENT</b></i>	<i><b>PARAMETER</b></i>	<i><b>function</b></i>	<i><b>example</b></i>
TF	AN***** (6 digits)	TUNER Frequency change  --- ****.** kHz at AM band ****.** MHz at FM band	TFAN105000<CR>  (1050.00kHz at AM)
TP	AN**(PRESET No.)	TUNER PRESET change to No.**	TPANA1<CR> (PRESET No."A1")
	ANOFF	Change Preset Channel select OFF	TPANOFF<CR>
TM	ANAM	TUNER BAND , MODE change ---Band set to AM	TMANAM<CR>
	ANFM	---Band set to FM	TMANFM<CR>
	ANAUTO	---Tuning mode set to AUTO mode	TMANAUTO<CR>
	ANMANUAL	---Tuning mode set to MANUAL mode	TMANMANUAL<CR>

HD RADIO Control(AVR-2311CI North America model only)

<i>EVENT</i>	<i>PARAMETER</i>	<i>function</i>	<i>example</i>
TF	HD***** (6 digits)	--- *****.** kHz at AM band (>050000 is AM.) *****.** MHz at FM band (<050000 is FM.)	TPHD105000<CR> (1050.00kHz at AM)
	HDMC*(1 digit)	---HD Multi Cast CH change <b>(*:Multi Cast 1~8, Analog 0)</b>	TFHDMC2<CR>
TP	HD**(PRESET No.)	HD PRESET change to No.**	TPHDA1<CR> (PRESET No."A1")
TM	HDAM	HD RADIO BAND , MODE change ---Band set to AM	TMHDAM<CR>
	HDFM	---Band set to FM	TMHDFM<CR>
	HDAUTOHD	---Tuning mode set to AUTO-HD mode	TMHDAUTOHD<CR>
	HDAUTO	---Tuning mode set to AUTO mode	TMHDAUTO<CR>
	HDMANUAL	---Tuning mode set to MANUAL mode	TMHDMANUAL<CR>
HD	ST NAME(8 digits)	HD STATION NAME change	HDST NAME *****<CR>
	STL NAME (56 digits)	HD STATION LONG NAME change	HDSTL NAME (56 digits)<CR>
	SIG LEV * (1 digit)	HD ANTENNA SIGNAL STATUS change	HDSIG LEV 0<CR>
			HDSIG LEV 1<CR>
			HDSIG LEV 2<CR>
			HDSIG LEV 3<CR>
			HDSIG LEV 4<CR>
			HDSIG LEV 5<CR>
	HDSIG LEV 6<CR>		
	MLT CURRCH * (1 digit)	HD MULTI CAST CURRENT CH change	HDMLT CURRCH *<CR>
	MLT CAST CH (1 digits)	HD MULTI CAST CH NUMBER	HDMLT CAST CH *<CR>
	PTY(18 digits)	HD PROGRAM TYPE change	HDPTY (18 digits)<CR>
	ARTIST(40 digits)	HD ARTIST NAME change	HDARTIST (40 digits)<CR>
	TITLE(40 digits)	HD TITLE NAME change	HDTITLE (40 digits)<CR>
ALBUM(40 digits)	HD ALBUM NAME change	HDALBUM (40 digits)<CR>	
GENRE(23 digits)	HD GANRE change	HDGENRE (23 digits)<CR>	
MODE	HD MODE(ANALOG/DIGITAL)	HDMODE DIGITAL<CR>	
		HDMODE ANALOG<CR>	

USB /iPod DIRECT Extended Control

EVENT	PARAMETER	function	
NSA		Onscreen Display Information is Answered By the NSA Command.	
	0	Display Line1 Information	NSA0*****_?????<CR>
	1	Display Line3 Information	NSA1 *****_?????<CR>
	2	Display Line4 Information	NSA2 *****_?????<CR>
	3	Display Line5 Information	NSA3 *****_?????<CR>
	4	Display Line6 Information	NSA4 *****_?????<CR>
	5	Display Line7 Information	NSA5 *****_?????<CR>
	6	Display Line8 Information	NSA6 *****_?????<CR>
	7	Display Line9 Information	NSA7*****_?????<CR>
	8	Display Line10 Information	NSA8*****_?????<CR> *:Character Length MAX96 _:Null ?:Exclusion(The character after Null should be disregarded) :Cursor&Playable Music Information Data(1Byte) Bit1:Playable Music =1 Bit2:Directory Bit4:CURSOR SELECT=1 Bit3,5,6,7,8:Don't Care
			<example> NSA0Now Playing USB_????<CR> NSA1 Come Away With Me_???<CR> NSA2 Norah Jones_?????????<CR> NSA3 _????????????????????<CR> NSA4 _????????????????????<CR> NSA5 00:11 100%_????????<CR> NSA6 _????????????????????<CR> NSA7_????????????????????<CR> NSA8_????????????????????<CR>

<b>EVENT</b>	<b>PARAMETER</b>	<b>function</b>	
NSE		Onscreen Display Information(mServer/iRadio) is Answered By the NSE Command.	
	0	Display Line1 Information	NSE0*****_?????<CR>
	1	Display Line3 Information	NSE1 *****_?????<CR>
	2	Display Line4 Information	NSE2 *****_?????<CR>
	3	Display Line5 Information	NSE3 *****_?????<CR>
	4	Display Line6 Information	NSE4 *****_?????<CR>
	5	Display Line7 Information	NSE5 *****_?????<CR>
	6	Display Line8 Information	NSE6 *****_?????<CR>
	7	Display Line9 Information	NSE7*****_?????<CR>
8	Display Line10 Information	NSE8*****_?????<CR> *: <u>UTF-8 CODE</u> Character(MAX96byte) _:Null ?: Don't Care (The character after Null should be disregarded) :Cursor&Playable Music Information Data(1Byte) Bit1:Playable Music =1 Bit2:Directory Bit4:CURSOR SELECT=1 Bit3,5,6,7,8:Don't Care *****_?????:96byte Fixed	
		<example> NSE0Now Playing USB_????<CR> NSE1 Come Away With Me_???<CR> NSE2 Norah Jones_?????????<CR> NSE3 _?????????????????????<CR> NSE4 _?????????????????????<CR> NSE5 00:11 100%_?????????<CR> NSE6 _?????????????????????<CR> NSE7_?????????????????????<CR> NSE8_?????????????????????<CR>	

## iPod Extended Control

iPod Dock which AVR-2311 can connect with is ASD-1R/11R.

<i>EVENT</i>	<i>PARAMETER</i>	function	
IPA		Onscreen Display Information is Answered By the IPA Command.	
	0	Display Line1 Information	IPA0*****_??<CR>
	1	Display Line3 Information	IPA1 *****_??<CR>
	2	Display Line4 Information	IPA2 *****_??<CR>
	3	Display Line5 Information	IPA3 *****_??<CR>
	4	Display Line6 Information	IPA4 *****_??<CR>
	5	Display Line7 Information	IPA5 *****_??<CR>
	6	Display Line8 Information	IPA6 *****_??<CR>
	7	Display Line9 Information	IPA7 *****_??<CR>
	8	Display Line10 Information	IPA8#*****_??<CR>
	9	Display Line11 Information	IPA9*****_??<CR>
			*:Character Length MAX96 _:Null ?:Exclusion(The character after Null should be disregarded) :Cursor Information Data(1Byte) Bit1:Playable Music/Video=1 Bit2:Directory=1 Bit3:Don't Care Bit4:CURSOR SELECT=1 Bit5,6,7,8:Don't Care #: iPod dock Information Data(1byte) Bit1: Unknown=1 Bit2:ASD-1R,ASD-11R=1 Bit3:ASD-3N/3W,ASD-51N/W=1 Bit4-8:Don't Care

<i>EVENT</i>	<i>PARAMETER</i>	function	
IPA			<pre> &lt;example1&gt; IPA0Artist????????????????????&lt;CR&gt; IPA1  Ana Caram_????????????????&lt;CR&gt; IPA2  Badi Assad_????????????????&lt;CR&gt; IPA3  Christy Baron_????????????&lt;CR&gt; IPA4  Marta Gomez_????????????????&lt;CR&gt; IPA5  Rebecca Pidgeon_????????&lt;CR&gt; IPA6  Sara K_????????????????????&lt;CR&gt; IPA7  Valerie Joyce_????????????&lt;CR&gt; IPA8# SFL Songs  RPT All_???&lt;CR&gt; IPA9  [  2/   6]_????????????&lt;CR&gt;  &lt;example2&gt; IPA0Now Playing iPod_????????&lt;CR&gt; IPA1  A HARD DAY'S NIGHT._??&lt;CR&gt; IPA2  /The Beatles_????????????&lt;CR&gt; IPA3  _????????????????????????&lt;CR&gt; IPA4  A HARD DAY'S NIGHT_???&lt;CR&gt; IPA5   00:04_????????????????&lt;CR&gt; IPA6  _????????????????????????&lt;CR&gt; IPA7  _????????????????????????&lt;CR&gt; IPA8# SFL Songs  RPT All_???&lt;CR&gt; IPA9????????????????????????&lt;CR&gt; </pre>

<b><i>EVENT</i></b>	<b><i>PARAMETER</i></b>	<b>function</b>	
IPE		Onscreen Display Information(iPod) is Answered By the IPA Command.	
	0	Display Line1 Information	IPE0*****_??<CR>
	1	Display Line3 Information	IPE1 *****_??<CR>
	2	Display Line4 Information	IPE2 *****_??<CR>
	3	Display Line5 Information	IPE3 *****_??<CR>
	4	Display Line6 Information	IPE4 *****_??<CR>
	5	Display Line7 Information	IPE5 *****_??<CR>
	6	Display Line8 Information	IPE6 *****_??<CR>
	7	Display Line9 Information	IPE7 *****_??<CR>
	8	Display Line10 Information	IPE8#*****_??<CR>
	9	Display Line11 Information	IPE9*****_??<CR>
			*:UTF-8 CODE Character(MAX95byte) _:Null ?:Exclusion(The character after Null should be disregarded) :Cursor Information Data(1Byte) Bit1:Playable Music/Video=1 Bit2:Directory=1 Bit3:Don't Care Bit4:CURSOR SELECT=1 Bit5-8:Don't Care #: iPod dock Information Data(1byte) Bit1:Unknown=1 Bit2:ASD-1R,ASD-11R=1 Bit3:ASD-3N/3W,ASD-51N/W=1 Bit4-8:Don't Care

<i>EVENT</i>	<i>PARAMETER</i>	function	
IPE			<pre> &lt;example1&gt; IPE0Artist????????????????????&lt;CR&gt; IPE1  Ana Caram_????????????????&lt;CR&gt; IPE2  Badi Assad_????????????????&lt;CR&gt; IPE3  Christy Baron_????????????&lt;CR&gt; IPE4  Marta Gomez_??????????????&lt;CR&gt; IPE5  Rebecca Pidgeon_????????&lt;CR&gt; IPE6  Sara K_????????????????????&lt;CR&gt; IPE7  Valerie Joyce_????????????&lt;CR&gt; IPE8# SFL Songs  RPT All_???&lt;CR&gt; IPE9  [  2/   6]_????????????&lt;CR&gt;  &lt;example2&gt; IPE0Now Playing iPod_????????&lt;CR&gt; IPE1  A HARD DAY'S NIGHT._??&lt;CR&gt; IPE2  /The Beatles_????????????&lt;CR&gt; IPE3  _????????????????????????&lt;CR&gt; IPE4  A HARD DAY'S NIGHT_???&lt;CR&gt; IPE5   00:04_????????????????????&lt;CR&gt; IPE6  _????????????????????????&lt;CR&gt; IPE7  _????????????????????????&lt;CR&gt; IPE8# SFL Songs  RPT All_???&lt;CR&gt; IPE9_????????????????????????&lt;CR&gt; </pre>

**Remote Lock/Panel Lock**

<i>EVENT</i>	<i>PARAMETER</i>	function	example
SY	REMOTE LOCK ON	REMOTE CONTROL LOCK ON/OFF	SYREMOTE LOCK ON<CR>
	REMOTE LOCK OFF		SYREMOTE LOCK OFF<CR>
	PANEL LOCK ON	PANEL BUTTON(Except MASTER VOL.)CONTROL LOCK ON	SYPANEL LOCK ON<CR>
	PANEL+V LOCK ON	PANEL BUTTON & MASTER VOL. CONTROL LOCK ON	SYPANEL+V LOCK ON<CR>
	PANEL LOCK OFF	PANEL BUTTUM & MASTER VOL. CONTROL LOCK OFF	SYPANEL LOCK OFF<CR>